COURSE DESCRIPTION

COURSE DETAILS

Title (of the course): POR QUÉ EL JUEGO IMPORTA: PSICOLOGÍA DEL JUEGO INFANTIL
Code: 622001
Degree/Master: MASTER UNIVERSITARIO ERASMUS MUNDUS EN PLAY, Year: 1
ECTS Credits: 6.0 Classroom hours: 45
Face-to-face classroom percentage: 30% Study hours: 105
Online platform: www.uco.es/moodle

LECTURER INFORMATION

Name: ROMERA FÉLIX, EVA MARÍA (Coordinador)
Department: PSICOLOGÍA
Area: PSICOLOGÍA EVOLUTIVA Y DE LA EDUCACIÓN
Office location: Planta baja Módulo D
E-Mail: m82rofee@uco.es Phone: 957212076
URL web: www.uco.es

Name: ORTEGA RUIZ, ROSARIO
Department: PSICOLOGÍA
Area: PSICOLOGÍA EVOLUTIVA Y DE LA EDUCACIÓN
Office location: Planta baja Módulo E
E-Mail: ed1orrur@uco.es Phone: 957212602
URL web: www.uco.es

Name: VIEJO ALMANZOR, CARMEN MARÍA
Department: PSICOLOGÍA
Area: PSICOLOGÍA EVOLUTIVA Y DE LA EDUCACIÓN
Office location: Planta alta Módulo E
E-Mail: z72vialc@uco.es Phone: 957218966
URL web: www.uco.es

PREREQUISITES AND RECOMMENDATIONS

Prerequisites established in the study plan
None

Recommendations
None specified

INTENDED LEARNING OUTCOMES

CG1 To develop a good disposition to collaborative and cooperative exchanges of knowledge, understanding and practices among institutions and students in a wide range of international contexts.

CG6 To obtain and understand the knowledge about different cultural traditions and increase intercultural awareness within the family context and future generations in order to achieve a better disposition to accept differences.

CB7 To know how to apply the acquired knowledge and their problem-solving capacities to new or unfamiliar environments into broader (or multidisciplinary) contexts related their specialization area.

CB8 To be able to integrate knowledge and to face the complexity of making judgements from information.
COURSE DESCRIPTION

which, being incomplete or limited, includes considerations about the social and/or ethical responsibilities linked to the application of their knowledge and judgement.

CT3 To master procedural techniques and strategies to ease communication, argumentation and to develop research and teaching skills in the fields of games, toys, early childhood education, intercultural education, and early second languages acquisition.

CT4 To show strategies of collaboration for the effective and positive interaction (both orally and written) in English, as well as to manage different resources and documentary sources.

CE2 To implement their original scientific or didactic research, as well as their innovative ideas, about games, toys, early childhood education, intercultural studies, and early second language acquisition.

CE4 To be able to develop new methodologies, approaches, concepts and tools for institutions specialised in early childhood education.

OBJECTIVES

1. To understand the psycho-developmental nature of children's play and to show the ability to speak and write about it.
2. To understand the learning potentiality of children's play in Early Childhood Education.
3. To design play spaces that promote learning in cognitive, emotional and socio-moral areas.
4. To transfer psycho-evolutionary knowledge to educational and health field.

CONTENT

1. Theory contents
   1. Psychological theories of children's play.
   2. Human activity, motor skills and children's play.
   3. Play and its influence on cognition and language development.
   5. Games with rules and the operative logic: the significance of play in playgrounds.
   6. Play and social development: from rough and tumble play to social play.
   7. Play, human aggression and the development of social competence.

2. Practical contents
   1. Psychological theories of children's play.
   2. Human activity, motor skills and children's play.
   3. Play and its influence on cognition and language development.
   5. Games with rules and the operative logic: the significance of play in playgrounds.
   6. Play and social development: from rough and tumble play to social play.
   7. Play, human aggression and the development of social competence.
COURSE DESCRIPTION

METHODOLOGY

Clarifications
Methodological issues will be agreed with teachers.

Face-to-face activities

<table>
<thead>
<tr>
<th>Activity</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Assessment activities</td>
<td>2</td>
</tr>
<tr>
<td>Conference</td>
<td>3</td>
</tr>
<tr>
<td>Group work (cooperative)</td>
<td>10</td>
</tr>
<tr>
<td>Lectures</td>
<td>15</td>
</tr>
<tr>
<td>Projects</td>
<td>15</td>
</tr>
</tbody>
</table>

Total hours: 45

Off-site activities

<table>
<thead>
<tr>
<th>Activity</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exercises</td>
<td>15</td>
</tr>
<tr>
<td>Information search</td>
<td>20</td>
</tr>
<tr>
<td>Reference search</td>
<td>20</td>
</tr>
<tr>
<td>Self-study</td>
<td>50</td>
</tr>
</tbody>
</table>

Total hours: 105

WORK MATERIALS FOR STUDENTS

Case studies
Coursebook
Exercises and activities
Oral presentations
References

EVALUATION

<table>
<thead>
<tr>
<th>Tools</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Assignments and projects</td>
<td>40%</td>
</tr>
<tr>
<td>Final exam</td>
<td>50%</td>
</tr>
</tbody>
</table>
COURSE DESCRIPTION

Period of validity for partial qualifications:
The qualification are valid during the academic year

BIBLIOGRAPHY

1. Basic Bibliography

2. Further reading
None

The methodological strategies and the evaluation system contemplated in this Course Description will be adapted according to the needs presented by students with disabilities and special educational needs in the cases that are required.